Woodland Academy Trust
EYFS Calculation Document

| Progression in the use of manipulatives to support learning (How we support children's concrete understanding of maths) |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Foundation | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| Real-life objects | Real-life objects | Mini-whiteboards | Mini-whiteboards | Mini-whiteboards | Mini-whiteboards | Mini-whiteboards |
| 0-9 digit cards | 0-9 digit cards | Place value cards |  |  | Protractors | Protractors |
| Number track/line to 20 | Number line to 20 and 50 | Number line to 100 | Number line to 100 | Number line including negative numbers | Number line including negative numbers | Number line including negative numbers |
| Meter/Counting stick | Meter/Counting stick | Meter/Counting stick | Meter/Counting stick | Meter/Counting stick | Meter/Counting stick | Meter/Counting stick |
|  |  | Transparent rulers | Transparent rulers | Transparent rulers | Transparent rulers | Transparent rulers |
| Tens frame | Tens frame and hundred square | Tens frame and hundred square | Tens frame and hundred square | Tens frame and hundred square | Tens frame and hundred square | Tens frame and hundred square |
| Building blocks | Place value charts - Tens and ones | Place value charts Ones to hundreds | Place value charts Ones to Thousands | Place value charts Ones to Ten thousands | Place value charts to a million and three decimal places | Place value charts to 10 million and three decimal places |
| Containers that are different shapes and sizes | Containers that are different shapes and sizes | Fraction bars, walls, circles (centralised storage) |  |  |  |  |
| Numicon shapes | Numicon shapes/ Dienes | Dienes | Dienes | Dienes | Dienes | Dienes |
| Sorting hoops | Sorting hoops | Sorting hoops | Place value counters | Place value counters | Place value counters | Place value counters |
| Big Dice | Place value arrow cards - tens and ones | Place value arrow cards - tens and ones | Place value arrow cards $-\mathrm{H}, \mathrm{~T}, \mathrm{O}$ | Place value arrow cards - H, T, O | Place value arrow cards | Place value arrow cards |
| Part-part-whole mat | Part-part-whole mat | Part-part-whole mat | Part-part-whole model | Part-part-whole model | Part-part-whole model | Part-part-whole model |
| Transparent counters | Transparent counters | Transparent counters | Transparent counters | Transparent counters | Transparent counters | Transparent counters |
| Bar model with reallife objects | Bar model pictorial objects/ representative objects e.g. counters | Bar model with counters /Dienes progressing to numbers | Plastic mirrors | Plastic mirrors | Plastic mirrors | Plastic mirrors |
| Bead strings - ten | Bead strings twenty/fifty | Bead strings - hundred | Bead strings - hundred | Bead strings - hundred | Bead strings - hundred | Bead strings - hundred |
| Dice | Dice | Dice | Dice | Dice | Dice | Dice |
| Cuisenaire rods | Cuisenaire rods | Cuisenaire rods | Cuisenaire rods | Cuisenaire rods | Cuisenaire rods | Cuisenaire rods |
| Double sided counters | Double sided counters | Double sided counters | Double sided counters | Double sided counters | Double sided counters | Double sided counters |
| Multilink - use one colour to model an amount | Multilink - use one colour to model an amount | Multilink - use one colour to model an amount | Multilink - use one colour to model an amount | Multilink - use one colour to model an amount | Multilink - use one colour to model an amount | Multilink - use one colour to model an amount |
| Maths balances |  |  | Weighing scales |  |  |  |
| Solid geometric shapes (centralised storage) |  |  |  |  |  |  |
| Coins and notes (centralised storage) |  |  |  |  |  |  |
| Clock (geared) (centralised storage) |  |  |  |  |  |  |


| Maths Working Wall (How we use displays to support children's understanding of mathematical concepts) |  |  |
| :--- | :--- | :--- |
| Build it | Use a real-life representation of the concept, which children <br> can see, touch and feel. | Show a pictorial representation of the concept. <br> $2 \times 2=12$ <br> $12 \div 2=6$ <br> $12 \div 6=2$ <br> Factors of 12 are: 1, 2, 3, 4, 6 and 12 |
| Draw it | Show the mathematical representation of the concept | $1 \times 2=2$ <br> $2 \times 2=4$ <br> $3 \times 2=6$ etc. |
| Solve it | Practise it | Encourage children to practice the concept. Interactive <br> opportunity - ask children to respond to questions, encourage <br> them to add what they know, leave homework for children to <br> take to master the concept. |
| Challenge itSet a challenge to be solved. Interactive opportunity - leave <br> real-life objects or manipulatives for children to use to help <br> solve the challenge. | How many different ways can 12 eggs be <br> arranged into arrays? What if you try 24 <br> eggs? |  |
| Say it | Use vocabulary related to the concept | Multiply, multiplication, repeated <br> addition, array, divide, group, multiples, <br> factors |


| Classroom visual prompts (How we represent maths to the children pictorially) |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Foundation | Year 1 | Year 2 | Year 3 | Year 4 | Year 5 | Year 6 |
| Big focus 10 | Big focus 20 | Big focus 100 |  |  |  |  |
| Place Value Chart 10 | Place Value Chart 20 | $\begin{gathered} \hline \text { Place Value Chart } \\ 100 \end{gathered}$ | Place Value Chart Th- tenths | Place Value Chart <br> Tth- Hundredths | Place Value Chart <br> M- Thousandths | Place Value Chart <br> M- Thousandths |
| Numicon number line with Numicon shapes | Numicon number line with Numicon shapes | Fractions number line | Fractions number line | Fractions and decimals number line | Fractions, decimals and percentages number line | Fractions, decimals and percentages number line |
| Odd and even numbers | Odd and even numbers | Odd and even numbers | Factors and multiples | Factors and multiples | Factors, prime and composite numbers | Number properties |
|  | Number bonds to 10 Number bonds to 20 | Number bonds to 10 Multiples of 10 totalling 100 | Number bonds to 10 Multiples of 10 totalling 100 |  |  |  |
| $\begin{gathered} \hline 0-20 \text { number line } / \\ \text { track } \end{gathered}$ | 0-50 number line | 0-100 number line | Number line to 100 | Number line including negative numbers | Number line including negative numbers | Number line including negative numbers |
|  | 100 square | 100 square | 100 square | 100 square | 100 square | 100 square |
| Number names from 0 $-10$ | Number names of multiples of 10 | Number names from 0 $-100$ | $\begin{gathered} \hline \text { Number names from } 0 \\ -1000 \\ \hline \end{gathered}$ | Number names to hundred thousands | Number names to one million | Number names to million |
| Real coins and Large coins | Real coins and Large coins | Real coins and Large coins | Real coins and Large coins | Real coins and Large coins | Real coins and Large coins | Real coins and Large coins |
| Counting in 1s and 2s | $2,5 \text { and } 10$ <br> multiplication tables | 2, 4 and 8 multiplication tables | $3,6 \text { and } 12$ <br> multiplication tables | 7,9 and 11 multiplication tables All multiplication tables up to $12 \times 12$ | All multiplication tables up to $12 \times 12$ | All multiplication tables up to $12 \times 12$ |
| Counting in 1s and 2s multiplication table patterns and divisibility rules and connections. | 2, 5 and 10 multiplication table patterns and divisibility rules and connections. Display after introducing the times tables to the children. | 2, 4 and 8 multiplication table patterns and divisibility rules and connections. Display after introducing the times tables to the children. | 3, 6 and 12 multiplication table patterns and divisibility rules and connections. Display after introducing the times tables to the children. | All multiplication table patterns and divisibility rules <br> Connections between 5/10, 3/6/12, 2/4/8 <br> Also focus on 1, 7, 9 and 0 multiplication table. | All multiplication table patterns and divisibility rules <br> Connections between 5/10, 3/6/12, 2/4/8 Also focus on 1, 7, 9 and 0 multiplication table. Square and cube numbers | All multiplication table patterns and divisibility rules <br> Connections between 5/10, 3/6/12, 2/4/8 Also focus on 1, 7, 9 and 0 multiplication table. Square and cube numbers |
|  |  |  | Roman numerals | Roman numerals | Roman numerals | Roman numerals |
| The = sign means not an answer but is equivalent to | The = sign means not an answer but is equivalent to | The = sign means not an answer but is equivalent to | The = sign means not an answer but is equivalent to | The = sign means not an answer but is equivalent to | The = sign means not an answer but is equivalent to | The = sign means not an answer but is equivalent to |
| 2D and 3D shapes | 2D and 3D shapes | 2D and 3D shapes | 2D and 3D shapes | 2D and 3D shapes | 2D and 3D shapes | 2D and 3D shapes |



## Progression in the teaching of counting in Foundation Stage

## Subitising (recognise small numbers without counting them)

Children need to recognise small amounts without counting them e.g. dot patterns on dice, dots on tens frames, dominoes and playing cards as well as small groups of randomly arranged shapes stuck on cards.


## Subitising ideas

Provide children with opportunities to count by recognising amounts.


## Abstraction

You can count anything - visible objects, hidden objects, imaginary objects, sounds etc. Children find it harder to count things they cannot move (because the objects are fixed), touch (they are at a distance), see, move around. Children also find it difficult to count a mix of different objects, or similar objects of very different sizes.


How many pigs are in this picture? Provide children with a variety of objects to count.


## Conservation of number -

 MASTERY!Ultimately children need to realise that when objects are rearranged the number of them stays the same.


Conservation of Number
The amount is "seven" and doesn't change.

## End of year counting expectations

- count reliably to 20
- count reliably up to 10 everyday objects
- estimate a number of objects
then check by counting
- use ordinal numbers in context
e.g. first, second, third
- count in twos, fives and tens
- order numbers 1-20
- say 1 more/ 1 less than a given number to 20

